

Wireless Seismic Data Collection

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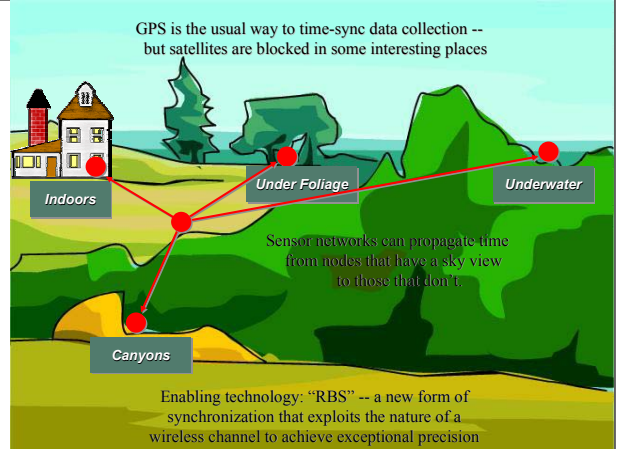
Introduction: Seismology is limited by the need for wired infrastructure

Discoveries are driven by data collection

- Much of our knowledge of the Earth's internal structure comes from measurement of earthquakes
 - Comparison of observations from many locations yields insight into details of the Earth's structure in between

Data collection currently requires infrastructure

- Correlation across sensors usually requires time synchronization
 - GPS (Global Positioning System) Satellites provide precise time world-wide
 - Unfortunately, GPS is not visible from many seismically interesting areas: inside buildings or tunnels, under foliage, in canyons, underwater...
- Remote data retrieval makes the system practical
 - Instant feedback after a significant event
 - Also allows health monitoring - faster turnaround on tuning, maintenance, etc.
 - Typically accomplished by connecting nodes to the Internet



Problem Description: Ease deployment by going wireless but maintain "good as wired" service

Wireless, autonomous nodes

... Use inexpensive, off-the-shelf hardware (e.g., 802.11b) to provide a wireless link to every node

Multi-hop data and control routing

... Allow collected data and outgoing control messages to be distributed hop-by-hop through the network to the nearest access point, rather than requiring Internet to every node

High-precision multi-hop time sync

... Nodes that have a view of GPS satellites propagate high-precision global time to nodes that need it

Proposed Solution: A prototype wireless seismic testbed using commodity hardware

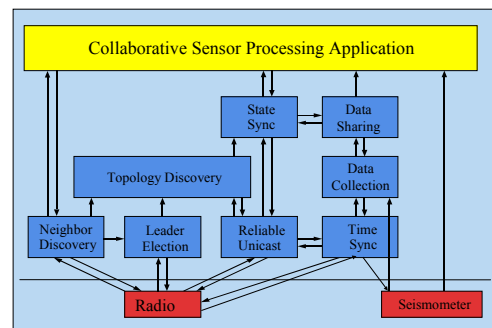
Small, low-power Linux platform: The Intel/Crossbow X-Scale "Stargate"

400 MIPS, 32 MB Flash and RAM, PCMCIA, Compact Flash

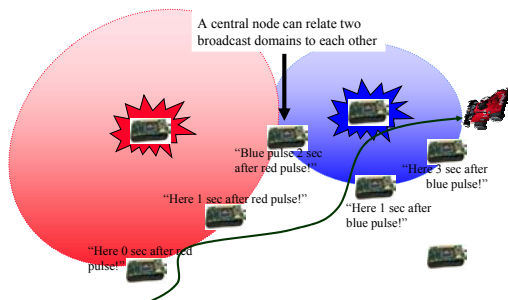


Linux

EmStar: A Framework for Flexible Wireless Sensor Network Software



Reference-Broadcast Synchronization: Leverages Wireless Broadcasts for Precision



Automatic Construction of Trees for Multi-Hop, High-Precision Time Sync

